

FIG. 1 is a block diagram of a computer system 20, including a CPU 21, a video adapter 48, a monitor 47, a network adapter 53, a LAN 51, a remote computer 49, a memory 50, a serial port interface 46, a modem 54, a WAN 52, a microphone 43, an input device 42, a speaker 45, a removable storage 29, an optical disk 31, an optical disk drive 30, a magnetic disk drive 28, a hard disk drive 27, a memory 22, a ROM 24, a BIOS 26, an operating system 35, application programs 36, a program module 37, program data 38, a device driver 60, and RAM 25.

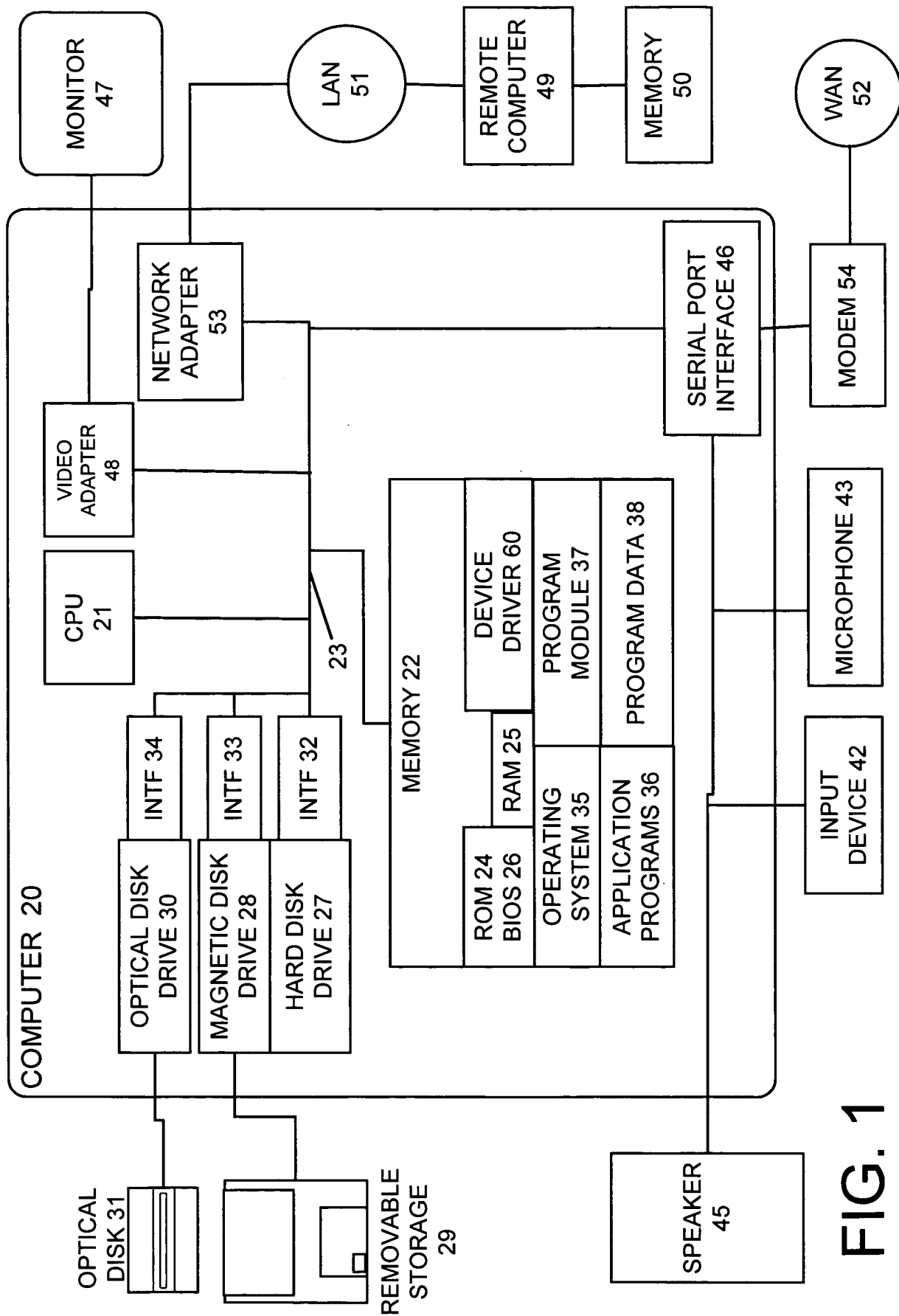


FIG. 1

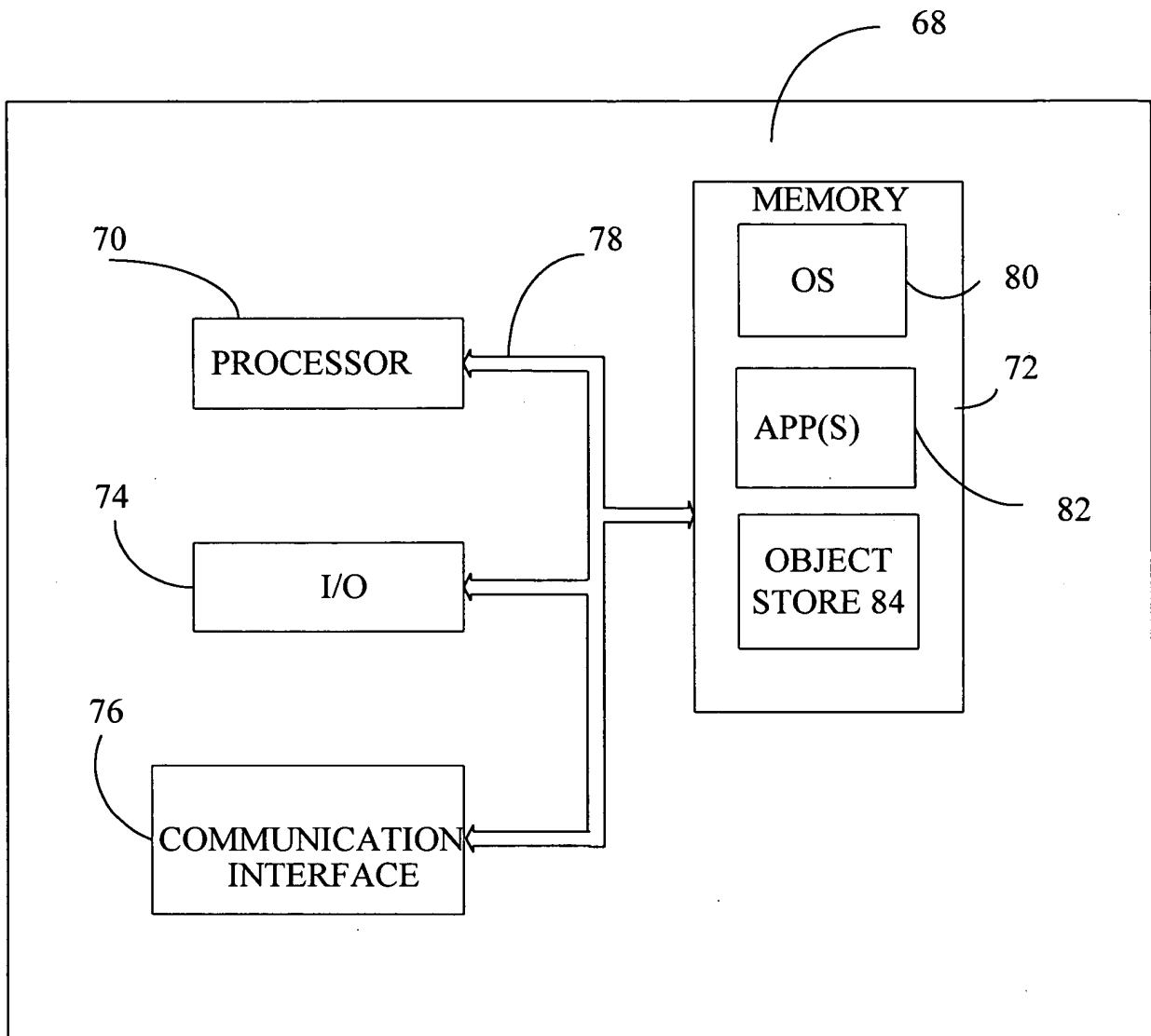


FIG. 2

FIG. 3 is a perspective view of the device 68 in a closed position. The device 68 includes a housing 68 and a display 85. The display 85 is a touch-sensitive display. The device 68 includes a plurality of buttons 83 and a touch-sensitive area 86. The device 68 is shown in a closed position, with the display 85 facing the user. The device 68 is shown in a perspective view, with the housing 68 and the display 85 visible. The device 68 is shown in a perspective view, with the housing 68 and the display 85 visible. The device 68 is shown in a perspective view, with the housing 68 and the display 85 visible.

68

85

83

86

FIG. 3

200 202 206 208

204

210 214 212

SUBJECT:	
LOCATION:	
ATTENDEES:	
DURATION:	
START DATE:	
START TIME:	
END TIME:	

DO: []

FIG. 4A

210 212 218 216

SUBJECT:	
LOCATION:	
ATTENDEES:	
DURATION:	
START DATE:	
START TIME:	
END TIME:	

DO: []

FIG. 4B

SUBJECT:	
LOCATION:	
ATTENDEES:	
DURATION:	
START DATE:	
START TIME:	
END TIME:	
DO:	<div><div>220</div><div>222</div></div>

218

FIG. 4C

SUBJECT:	
LOCATION:	
ATTENDEES:	
DURATION:	
START DATE:	
START TIME:	
END TIME:	
DO:	<div><div>230</div><div>232</div><div>224</div><div>226</div><div>228</div></div>

FIG. 4D

SUBJECT:	
LOCATION:	
ATTENDEES:	
DURATION:	
START DATE:	
START TIME:	
END TIME:	
DO:	<div>236</div> <div>234</div>

FIG. 4E

SUBJECT:	
LOCATION:	
ATTENDEES:	
DURATION:	
START DATE:	
START TIME:	
END TIME:	
DO:	<div>240</div> <div>242</div>

FIG. 4F

SUBJECT:	
LOCATION:	
ATTENDEES:	
DURATION:	
START DATE:	
START TIME:	
END TIME:	
DO:	<div><div>243</div><div>244</div></div>

FIG. 4G

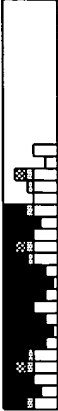
SUBJECT:	
LOCATION:	
ATTENDEES:	
DURATION:	
START DATE:	
START TIME:	
END TIME:	
DO:	

FIG. 4H

SUBJECT:	
LOCATION:	
ATTENDEES:	
DURATION:	
START DATE:	
START TIME:	
END TIME:	
DO:	

FIG. 4I

SUBJECT:	
LOCATION:	
ATTENDEES:	
DURATION:	
START DATE:	
START TIME:	
END TIME:	
DO:	SCHEDULE A MEETING WITH DAN

FIG. 4J

SUBJECT:	<input type="text"/>
LOCATION:	<input type="text"/>
ATTENDEES:	<input type="text"/>
DURATION:	<input type="text"/>
START DATE:	<input type="text"/>
START TIME:	<input type="text"/>
END TIME:	<input type="text"/>
DO:	<input type="text"/>

270 272

FIG. 5A

SUBJECT:	<input type="text"/>
LOCATION:	<input type="text"/>
ATTENDEES:	<input type="text"/>
DURATION:	<input type="text"/>
START DATE:	<input type="text"/>
START TIME:	<input type="text"/>
END TIME:	<input type="text"/>
DO:	<input type="text"/>

272 276

274

FIG. 5B

FIG. 5C is a schematic diagram of a user interface for a system, showing a form with input fields for SUBJECT, LOCATION, ATTENDEES, DURATION, START DATE, START TIME, and END TIME, and a DO (Date of Birth) field.

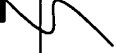
SUBJECT:	<input type="text"/>
LOCATION:	<input type="text"/>
ATTENDEES:	<input type="text"/>
DURATION:	<input type="text"/>
START DATE:	<input type="text"/>
START TIME:	<input type="text"/>
END TIME:	<input type="text"/>
<hr/>	
DO:	<input type="text"/>



272

FIG. 5C

SUBJECT:	<input type="text"/>
LOCATION:	<input type="text"/>
ATTENDEES:	<input type="text"/>
DURATION:	<input type="text"/>
START DATE:	<input type="text"/>
START TIME:	<input type="text"/>
END TIME:	<input type="text"/>
<hr/>	
DO:	<input type="text"/>



278



272

FIG. 5D

300 302

SUBJECT:	<input type="text"/>
LOCATION:	<input type="text"/>
ATTENDEES:	<input type="text"/>
DURATION:	<input type="text"/>
START DATE:	<input type="text"/>
START TIME:	<input type="text"/>
END TIME:	<input type="text"/>
<hr/>	
DO:	<input type="text"/>

FIG. 6A

304 302 306

SUBJECT:	<input type="text"/>
LOCATION:	<input type="text"/>
ATTENDEES:	<input type="text"/>
DURATION:	<input type="text"/>
START DATE:	<input type="text"/>
START TIME:	<input type="text"/>
END TIME:	<input type="text"/>
<hr/>	
DO:	<input type="text"/>

FIG. 6B

FIG. 6C is a schematic diagram of a user interface for a meeting management system. The interface includes a header section 304, a list of meeting items 302, and a details section 306. The header section 304 contains a search bar 308 and a filter icon 302. The list of meeting items 302 displays a grid of meeting information, including subject, location, attendees, duration, start date, start time, and end time. The details section 306 provides a 'DO:' field for additional information.

304

308

302

SUBJECT:

LOCATION:

ATTENDEES:

DURATION:

START DATE:

START TIME:

END TIME:

DO:

308

SUBJECT:

LOCATION:

ATTENDEES:

DURATION:

START DATE:

START TIME:

END TIME:

DO:


FIG. 6D

FIG. 6C

310

302

308

SUBJECT: 

LOCATION:

ATTENDEES:

DURATION:

START DATE:

START TIME:

END TIME:

DO:

312

302

SUBJECT: status of alpha project

LOCATION:

ATTENDEES:

DURATION:

START DATE:

START TIME:

END TIME:

DO:

FIG. 6E

FIG. 6F

FIG. 7A is a schematic diagram of a user interface for a project management system. The interface includes a form with the following fields: SUBJECT, LOCATION, ATTENDEES, DURATION, START DATE, START TIME, END TIME, and DO. The SUBJECT field is pre-filled with the text "status of alpha project".

322 320

SUBJECT: status of alpha project

LOCATION:

ATTENDEES:

DURATION:

START DATE:

START TIME:

END TIME:

DO:

FIG. 7A

322 324 320

SUBJECT: status of alpha project

LOCATION:

ATTENDEES:

DURATION:

START DATE:

START TIME:

END TIME:

DO:

FIG. 7B

FIG. 7C is a schematic diagram of a user interface for a project management system. The interface includes a header section 320, a main content area 322, and a footer section 324. The header section 320 contains a status of alpha project 326. The main content area 322 contains a location 328, attendees 328, duration 328, start date 328, start time 328, and end time 328. The footer section 324 contains a DO: 328.

322 320 324

status of alpha project 326

SUBJECT: LOCATION: 328

ATTENDEES: 328

DURATION: 328

START DATE: 328

START TIME: 328

END TIME: 328

DO: 328

FIG. 7C

326 328

status of alpha project 326

SUBJECT: LOCATION: 328

ATTENDEES: 328

DURATION: 328

START DATE: 328

START TIME: 328

END TIME: 328

DO: 328

FIG. 7D

332 320

SUBJECT:	status of beta project
LOCATION:	
ATTENDEES:	
DURATION:	
START DATE:	
START TIME:	
END TIME:	
DO:	

The meeting was called to order by the president and roll was taken. The minutes from the last meeting were read and approved.

350

351

FIG. 7E

FIG. 8A

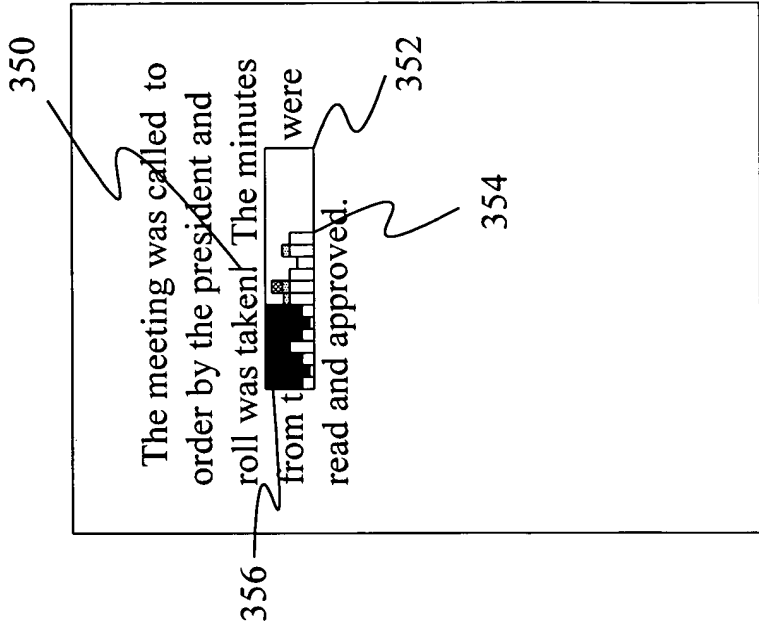


FIG. 8C

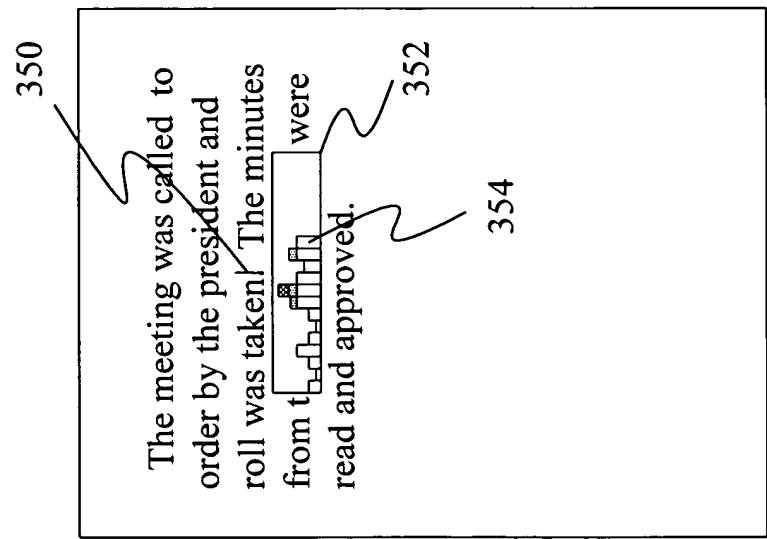


FIG. 8B

The meeting was called to order by the president and roll was taken. All of the members were present. The minutes from the last meeting were read and approved.

358

The meeting was called to order by the president and roll was taken. The minutes from the last meeting were read and approved.

370

FIG. 8D

FIG. 9A

The meeting was called to order by the president and roll was taken. The minutes from the last meeting were read and approved.

374

FIG. 9B

The meeting was called to order by the president and roll was taken. The minutes from the last meeting were read and approved.

374

FIG. 9C

376

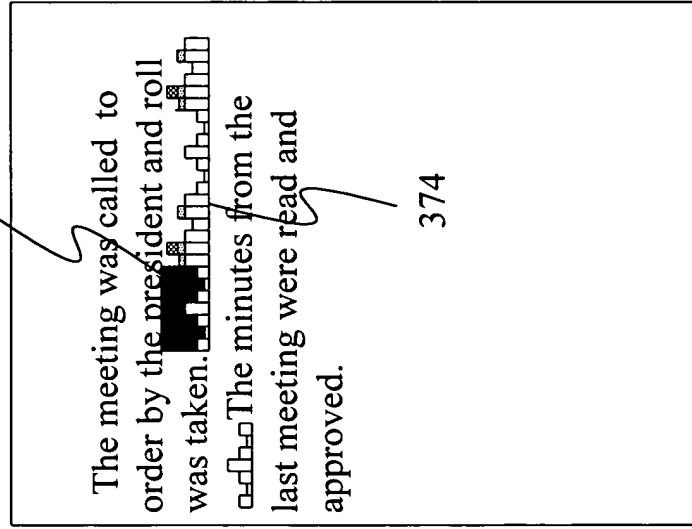


FIG. 9D

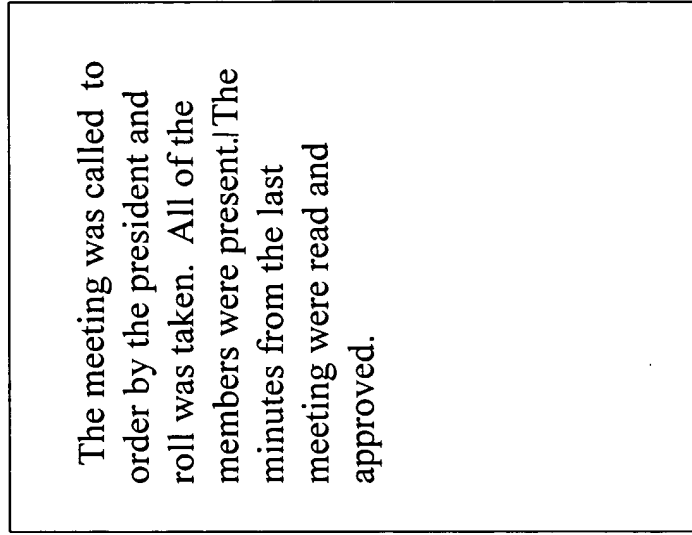


FIG. 9E

FIG. 10 is a block diagram of a system architecture for a speech recognition system. The system includes a microphone (412) connected to a sound card (418), which is connected to a sound driver (416). The sound driver (416) is connected to OS hooks (420), which are connected to an audio object (414). The audio object (414) is connected to a speech recognizer (410). The speech recognizer (410) is connected to a meter display application (408), which is connected to a display driver (422) and a display (424). The meter display application (408) is also connected to OS hooks (406), which are connected to a pointing device driver (404). The pointing device driver (404) is connected to a port interface (402), which is connected to a pointing device (400).

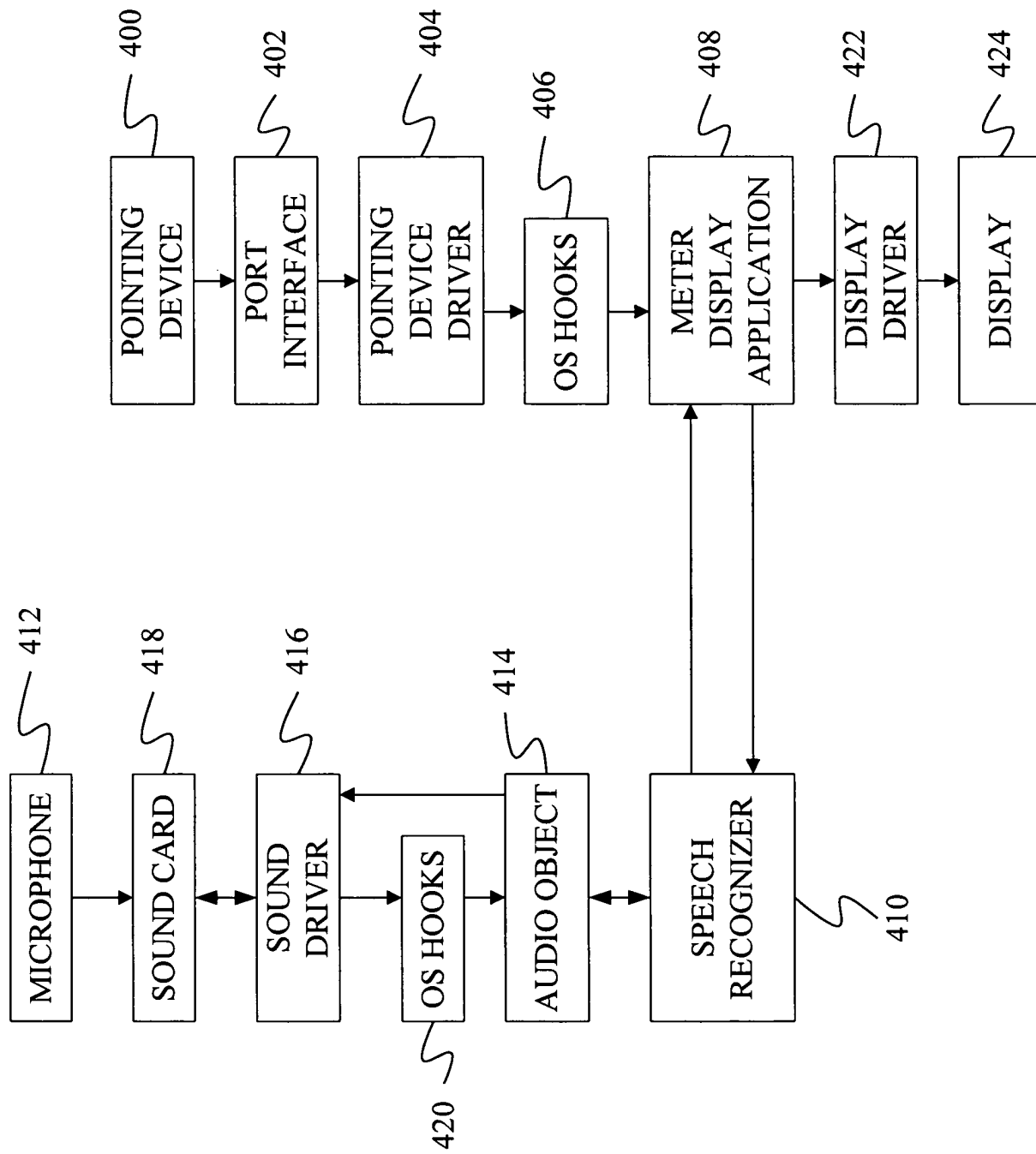


FIG. 10

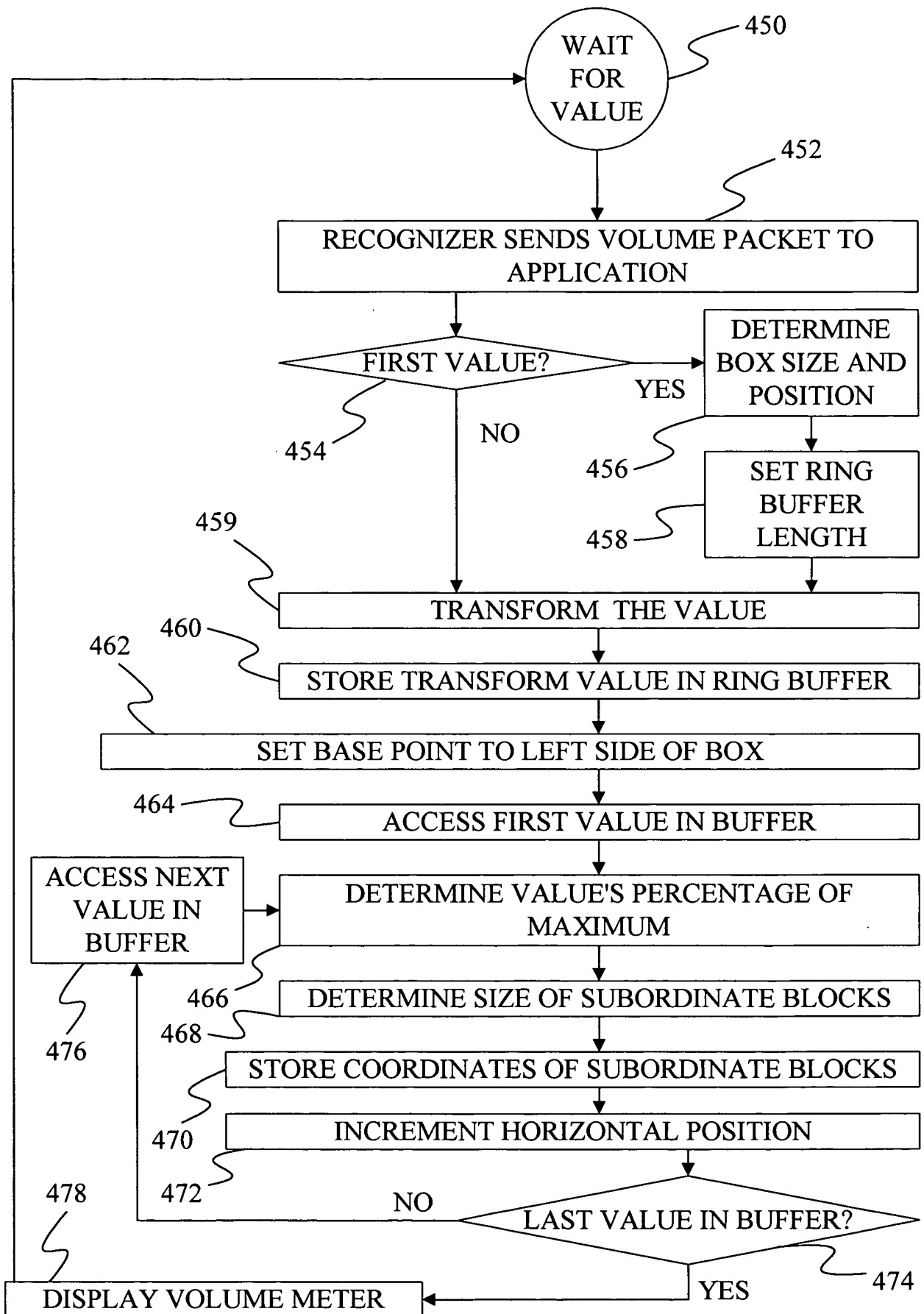


FIG. 11

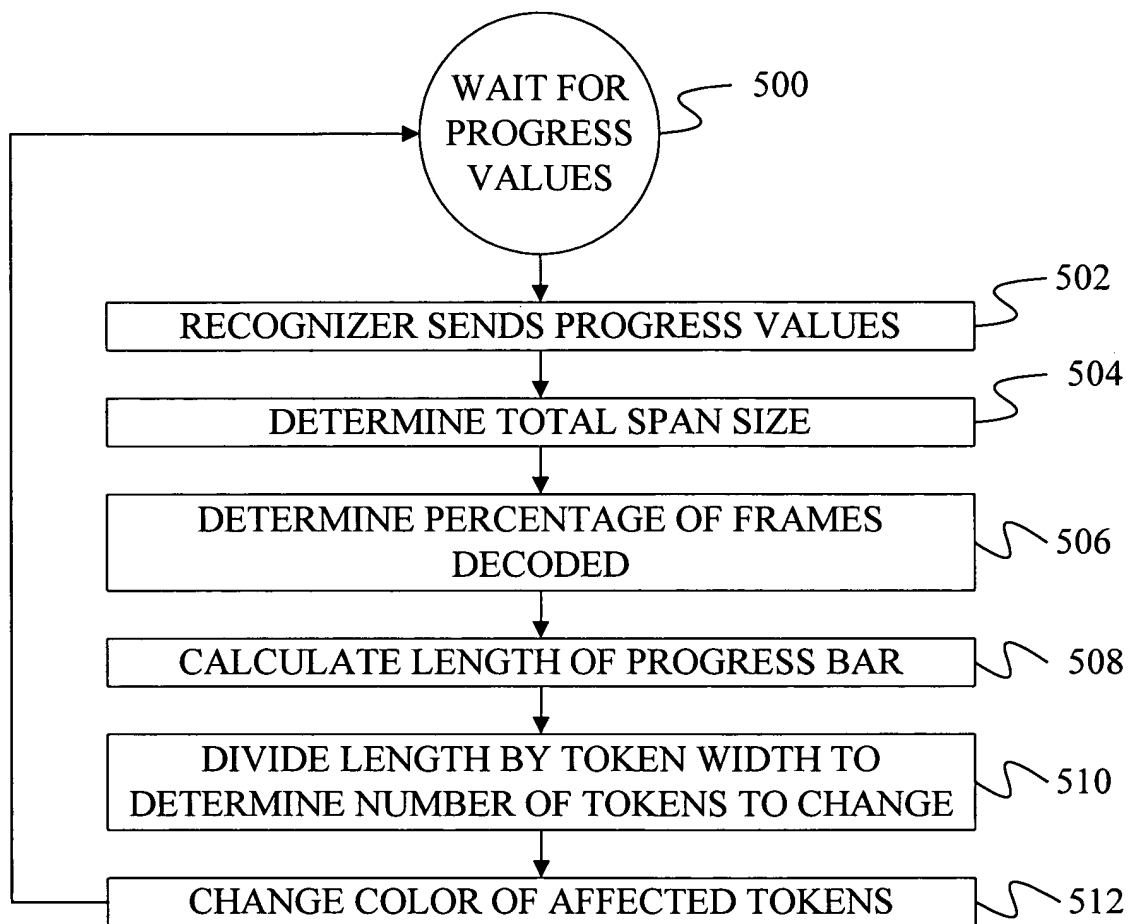


FIG. 12